

How to create generated icons

GPX Viewer supports generating custom color and text icons for waypoints defined in gpx or kml files.

In gpx files you can define in <wpt> tag <extensions> tag, then <gpxwpx:WaypointExtension> tag into which you need to add <gpxwpx:icon> tag. This is not included in gpx schema, so we are providing schema for this on this url:

<https://www.vecturagames.com/xmlschemas/GpxWaypointExtensionv1.xsd>. For example:

```
<wpt>
  ...
  <extensions>
    <gpxwpx:WaypointExtension>
      <gpxwpx:icon>...</gpxwpx:icon>
    </gpxwpx:WaypointExtension>
  </extensions>
  ...
</wpt>
```

Inside <gpxwpx:icon> and </gpxwpx:icon> tags instead of ... you can write functions:

- ***color_marker(color) - instead of color you need to write color in RGB format, for example: #aab51c**
 - **text_marker(string) - instead of string you need to write maximum of three characters and minimum one character, for example: 100**
- Examples for color_marker(color): <wpt> ... <extensions> <gpxwpx:WaypointExtension> <gpxwpx:icon>color_marker(#aab51c)</gpxwpx:icon> </gpxwpx:WaypointExtension> </extensions> ... </wpt> **Result icon: Examples for text_marker(string)**:**

```
<wpt>
  ...
  <extensions>
    <gpxwpx:WaypointExtension>
      <gpxwpx:icon>text_marker(100)</gpxwpx:icon>
    </gpxwpx:WaypointExtension>
  </extensions>
  ...
</wpt>
```

Result icon:

From: <https://docs.vecturagames.com/gpxviewer/> - GPX Viewer User Guide

Permanent link: https://docs.vecturagames.com/gpxviewer/doku.php?id=docs:faq:how_to:generated_waypoint_icon&rev=1577049499

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