




Waypoints

The waypoint menu screen is consisting of search of the waypoints imported into the application, import button and the waypoints themselves.

After clicking on the waypoints, more details are displayed:


- **Latitude and Longitude** - coordinations of the waypoints that can't be changed.
- **Color** of the waypoint in hexacode, or also with possibility to choose from palette.
- **Symbol** that should be displayed to represent the waypoint.
- **Name** of the waypoint.
- **Description**, often carrying the information how waypoint was created.
- **Comment** on the waypoint.
- **Source** the device on which was the Waypoint recorded.
- **Type** of data.

 **Gasthaus**  



Data

Latitude	Longitude
49,160686°	22,458994°


Color

#FFDD0000 


Symbol

 Restaurant 


Name

Gasthaus 


Description

897 und Wetlina 


Comment






897 und Wetlina 

Source



Type

user 

 Map  Tracks  **Waypoints**  Trackbook  Settings

From:
<https://docs.vecturagames.com/gpxviewerproios/> - GPX Viewer PRO User Guide

Permanent link:
<https://docs.vecturagames.com/gpxviewerproios/doku.php?id=docs:waypoints&rev=1671023417>

Last update: **2023/09/08 14:45**

