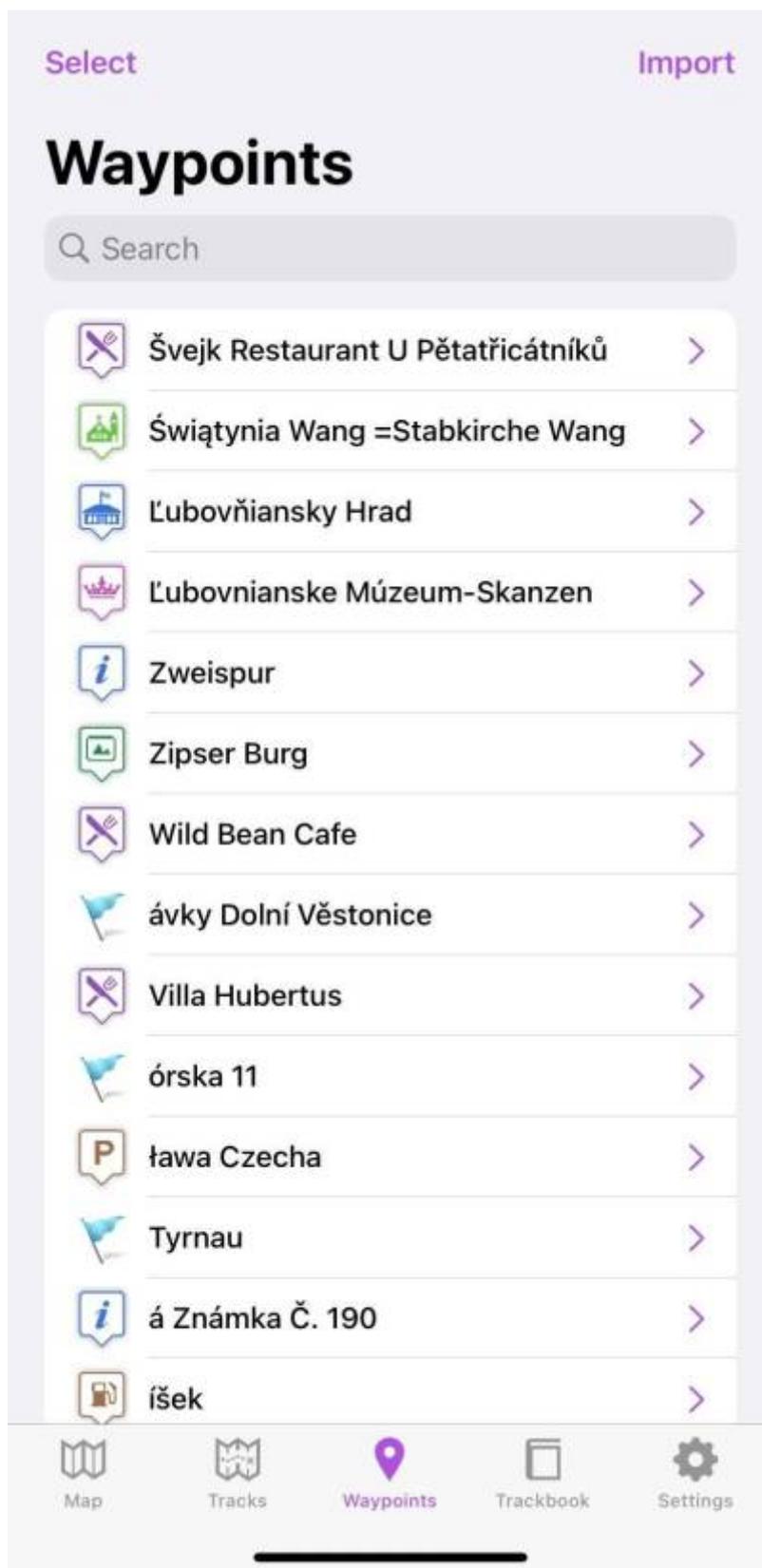# Waypoints

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The waypoint menu screen is consisting of search of the waypoints imported into the application, import button and the waypoints themselves.

Select   Import

Waypoints

Q Search

✗	Švejk Restaurant U Pětatřicátníků	>
⛪	Świątynia Wang =Stabkirche Wang	>
▦	Ľubovňiansky Hrad	>
♛	Ľubovnianske Múzeum-Skanzen	>
i	Zweispur	>
▣	Zipser Burg	>
✗	Wild Bean Cafe	>
⚑	ávky Dolní Věstonice	>
✗	Villa Hubertus	>
⚑	órska 11	>
P	ława Czecha	>
⚑	Tyrnau	>
i	á Známka Č. 190	>
⛽	íšek	>

Map   Tracks   **Waypoints**   Trackbook   Settings

After clicking on the waypoints, more details are displayed:

- **Lattitude and Longitude** - coordinations of the waypoints that can't be changed.
- **Color** of the waypoint in hexacode, or also with possiblity to choose from pallette.
- **Symbol** that should be displayed to represent the waypoint.
- **Name** of the waypoint.
- **Description**, often carrying the information how waypoint was created.

- **Comment** on the waypoint.
- **Source** the device on which was the Waypoint recorded.
- **Type** of data.

From:
https://docs.vecturagames.com/gpxviewerproios/ - **GPX Viewer PRO User Guide**
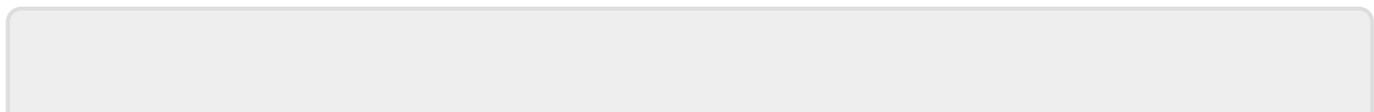
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