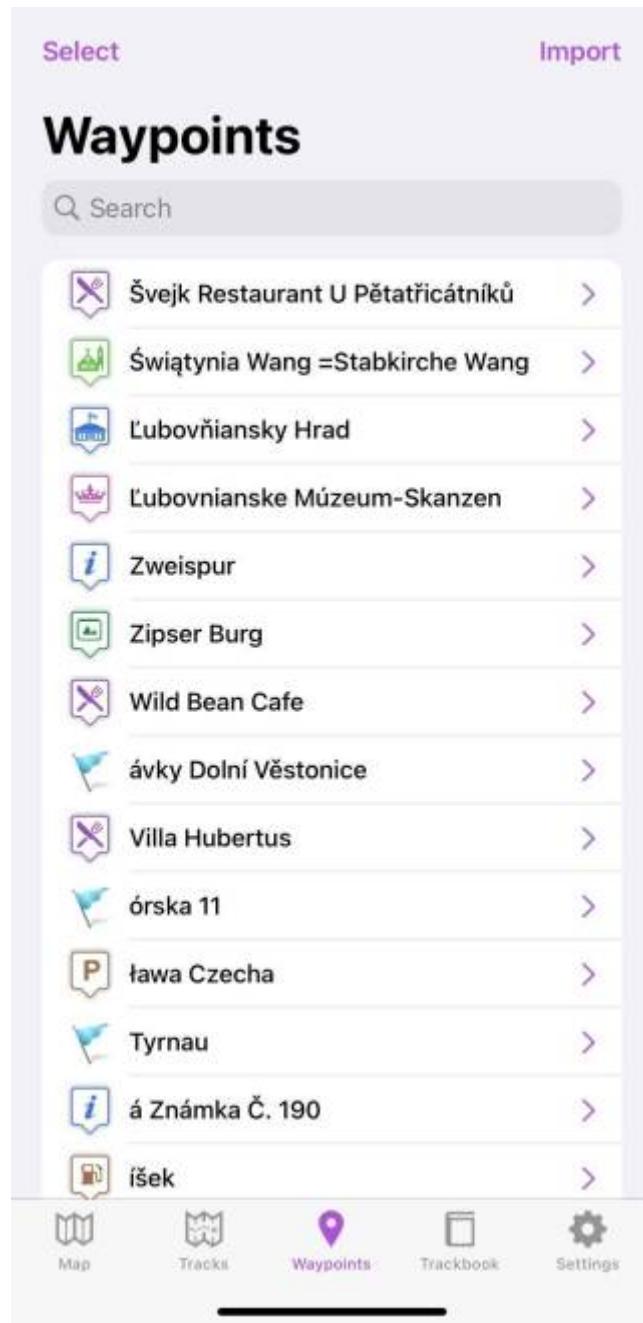


Waypoint information

The waypoint menu screen is consisting of search of the waypoints imported into the application, waypoints import option and the waypoints themselves.



After clicking on the waypoints, more details are displayed:

- **Latitude and Longitude** - coordinations of the waypoints that can't be changed.
- **Color** of the waypoint in hexacode, or also with possibility to choose from palette. Color can be changed only for default symbol.
- **Symbol** that should be displayed to represent the waypoint. Users have the ability to choose the symbol to represent the waypoint.

- **Name** of the waypoint.
- **Description**, often carrying the information how waypoint was created.
- **Comment** on the waypoint.
- **Source** the device on which was the Waypoint recorded.
- **Type** of data.

The eye on the top of the screen disables or enables the appearance of the waypoint on the screen. Sharing button indicates export of the waypoint. More information about exporting can be found [here](#).

The screenshot shows the GPX Viewer PRO app interface. At the top, the waypoint name 'Gasthaus' is displayed. To the right are two icons: a blue eye for visibility and a blue share button. Below this is a table with the following data:

Data:	
Latitude	49,160686°
Longitude	22,458994°
Color	#FFDD0000
Symbol	Restaurant
Name	Gasthaus
Description	897 und Wetlina
Comment	897 und Wetlina
Source	
Type	user

At the bottom of the screen are five navigation icons: Map, Tracks, Waypoints (which is highlighted in purple), Trackbook, and Settings.

From:
[https://docs.vecturagames.com/gpxviewerproios/ - GPX Viewer PRO User Guide](https://docs.vecturagames.com/gpxviewerproios/)

Permanent link:
<https://docs.vecturagames.com/gpxviewerproios/doku.php?id=docs:waypoints&rev=1674832387>

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