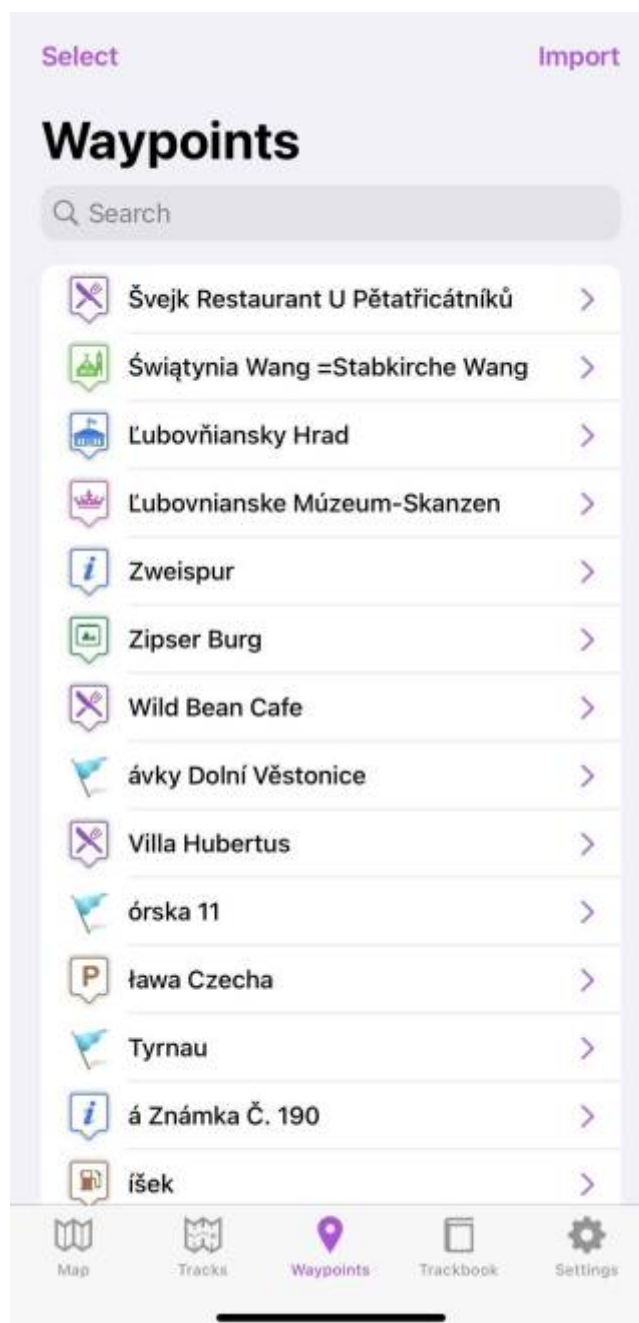


# Waypoint information

The waypoint menu screen is consisting of search of the waypoints imported into the application, [waypoints import option](#) and the waypoints themselves.



After clicking on the waypoints, more details are displayed:

- **Latitude and Longitude** - coordinations of the waypoints that can't be changed.
- **Color** of the waypoint in hexacode, or also with possibility to choose from palette. Color can be changed only for default symbol.
- **Symbol** that should be displayed to represent the waypoint. Users have the ability to choose

the symbol to represent the waypoint.

- **Name** of the waypoint.
- **Description**, often carrying the information how waypoint was created.
- **Comment** on the waypoint.
- **Source** the device on which was the Waypoint recorded.
- **Type** of data.

The eye on the top of the screen disables or enables the appearance of the waypoint on the screen. Sharing button indicates export of the waypoint. More information about exporting can be found [here](#).

<

Gasthaus

Data

Latitude

Longitude

49,160686°

22,458994°

Color

#FFDD0000

Symbol

Restaurant

Name

Gasthaus

Description

897 und Wetlina

Comment

897 und Wetlina

Source

Type

user

Map

Tracks

Waypoints

Trackbook

Settings

From:

<https://docs.vecturagames.com/gpxviewerproios/> - **GPX Viewer PRO User Guide**

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